

Advanced Facilitation Skills powered by Gamestorming

Do you find company meetings, workshops and seminars to be boring? Bring them to life with some new techniques to engage your staff. Design and deliver workshops, seminars, company meetings and facilitated processes according to Gamestorming methodologies.

This cutting edge process will enhance the way in which you generate ideas and align your team. Gamestorming provides a different perspective on how to reach set outcomes at the end of a session. It ensures that you work towards solving complex problems through collaborative ways of engaging groups – and there is substantial theory that backs up this highly effective way of generating breakthrough results.

Snapshot

Duration: 2 days

Who should attend?

- Facilitators
- Executive teams
- Strategy planners
- Business planning consultants
- Course designers and developers

Course Benefits

- Learn how non-traditional techniques can provide a
- breakthrough
- Gain access to advanced tools and techniques that you can implement immediately
- Examine business challenges
- Improve collaboration
- Generate new insights

Learning Outcomes

- During the course participants will learn to:
- Learn the foundation of this methodology
- Understand the key principles of Gamestorming
- Create an overall plan that incorporates the opening, exploration and closing phases
- Practise the core Gamestorming skills so that you know how to ask questions, set up the room, make use of visual language and use the 'bodystorming' techniques